

Unit	<p align="center">1st: Unit 5- Measurement and Comparisons</p> <p align="center">Math Investigations: Fish Lengths and Animal Jumps</p> <p align="center">Standards for Grade 1</p> <p><u>UNIT 1</u>= Counting and Graphs <u>UNIT 2</u>= Addition and Subtraction <u>UNIT 3</u>= Counting and Shapes <u>UNIT 4</u>= Intro to Problem Solving <u>UNIT 5</u>= Measurement and Comparison <u>UNIT 6</u>= Problem Solving and Equations <u>UNIT 7</u>= Patterns <u>UNIT 8</u>= Place Value <u>UNIT 9</u>= Attributes of Shapes</p>
5	1.MD.1 Order three objects by length; compare the lengths of two objects indirectly by using a third object.
5	1.MD.2 Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps. <i>Limit to contexts where the object being measured is spanned by a whole number of length units with no gaps or overlaps.</i>
5	1.MD.3 Tell and write time in hours and half-hours using analog and digital clocks. Recognize and identify coins, their names, and their values.
5	1.MD.4 Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.
5	1.NBT.1 Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.
5	1.OA.1 Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using objects, drawings, and equations with a symbol for the unknown number to represent the problem.